

# Character Sheet - Mai

Codename: Anchor / Architect

Vector Role: Structure / Calculation / Stabilization

Height: ~165 cm

Age: 22-25

Status: Active — Mainline Triad

## Physical Profile

Balanced precision build

Silver-blue analytical eyes

Silver hair with faint runic reflection

Cold-focus stabilizing aura

Rune-marked disruptor pistol

Origin

Tech-lore engineer

Tokyo anomaly breach survivor

Bonded to Ace before triad formalization

(Phase 1-2 alignment

MASTER-TIMELINE

)

Psychological Architecture

Systems-level thinker

Emotional control without suppression

Tactical humor specialist

Combat Function

Battlefield structuring

Ritual stabilization

Converts chaos into solvable geometry

Structural Weakness

Ritual burnout

Anchor collapse destabilizes Ace

Fragment exposure drains

Triad Position

Mai is not emotional support. Mai is structural continuity. —

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