

INTERLUDES

Supplemental Stories from the Ace & Mai Universe

Not every moment belongs to a chapter. Some events happen in the margins — between battles, after consequences, before the next fracture in reality reveals itself.

Interludes are standalone narratives that exist alongside the mainline story. They may bridge major arcs, explore character states, shift tone, or document incidents that do not fit cleanly within a single book. Some are quiet. Some are unsettling. Some are unexpectedly human.

Each interlude can be read on its own, but together they form connective tissue across the broader continuity of the Ace & Mai universe.

Placement markers indicate where an interlude falls relative to major events when such positioning is known. Absence of a marker does not imply irrelevance — only uncertainty.

Tone, scope, and stakes vary. Canon status is assumed unless explicitly noted otherwise.

Archive Use

This collection includes:

Transitional moments between main arcs

Emotional or character-focused episodes

Side incidents and localized anomalies

Tonal breaks from sustained conflict

Events observed but not fully understood

Some entries may appear deceptively minor. Others may carry consequences that only become clear much later.

Reading Order

Interludes may be approached in any sequence. For continuity-sensitive reading, follow the placement notes attached to individual entries.

Status: Ongoing archive.

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